

The Alethe Proof Format

An Overview

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1. Small number of slides.
2. Interactive exploration.
 - I only have slides for $t < t_{allocated}$

What is Alethe?

Alethe is ...

...a format to represent derivations of the empty clause from an SMT problem.

- A language (think TSTP) and a collection of proof rules.
- Ongoing work, but there are multiple users!

Catality

- Alethe is a language for machines, but
- when a human runs `cat` on an Alethe file they should not be shocked.



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How?

- Follow SMT-LIB ideas.
- Formulas are SMT-LIB formulas + choice.
- Proof-appropriate commands.
- Reuse other ideas, such as annotations.





Some History

A long time ago



- For veriT: EUF, LIRA, QF_
- First: Ad-hoc  2006
- Later: Redesigned  2011
- Syntax changed over time

Soon after



- SMTCoq one of the first users
- Verified checker  2011
- Base for automation in Coq
 2017, now

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Recently

- Support for reasoning with bound variables  2017, 2020
- Isabelle/HOL integration  2021, now
- cvc5 support  2021
- Proof checker  2022



Proofonomicon

Now!



Speculative Specification



It's now Alethe!

Producers

- veriT
 - + Stable
 - + Well documented
 - Exposes internals
 - Limited
- cvc5
 - + Powerful
 - + Principled
 - Undocumented
 - o Rewrites

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Consumers

- Carcara
 - Proof checker and elaborator
 - Fast
 - Good feature coverage
- Isabelle/HOL
 - Alethe powered tactic
 - excellent veriT support
 - ongoing for cvc5
- SMTCoq
 - translates to an internal format
 - ongoing

Resources

- Material on <https://schurr.io>
- **Documentation** –
<https://gitlab.uliege.be/verit/alethe>
- Checker –
<https://github.com/ufmg-smite/carcara>
- veriT – <http://www.verit-solver.org>
- cvc5 – <https://cvc5.github.io>

Alethe Proofs: Basic Structure

$$\frac{\begin{array}{c} t_2 \\ \hline t_3 \\ \vdots \\ t_1 \quad \neg t_1 \end{array}}{\perp} \text{resolution}$$
$$t_1, t_2 \vdash \perp$$

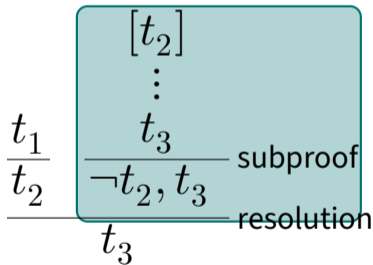
```
(assume a0 t1)
(assume a1 t2)
(step s1 (cl t3)
  :premises (a1)      :rule rule1)
...
(step s20 (cl (not t1))
  :premises (s19)     :rule rule2)
(step s21 (cl )
  :premises (a0 s20)  :rule resolution)
```

Alethe Proofs: Subproofs With Assumptions

$$\frac{\frac{t_1}{t_2} \quad \frac{[t_2] \quad \vdots \quad t_3}{\neg t_2, t_3} \text{subproof}}{t_3} \text{resolution}}{t_1 \vdash t_3}$$

```
(assume a0 t1)
(step s1 (cl t2)
  :premises (a0) :rule rule1)
(anchor :step s2)
  (assume s2.a1 t2)
  ...
  (step s2.s10 (cl t3)
    :premises (s2.s9) :rule rule2)
(step s2 (cl (not t2) t3) :rule subproof)
(step s3 (cl t3)
  :premises (s1 s2) :rule resolution)
```

Alethe Proofs: Subproofs With Assumptions



$t_1 \vdash t_3$

```
(assume a0 t1)
(step s1 (cl t2)
  :premises (a0) :rule rule1)
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  ...
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    :premises (s2.s9) :rule rule2)
  (step s2 (cl (not t2) t3) :rule subproof)
(step s3 (cl t3)
  :premises (s1 s2) :rule resolution)
```

Alethe Grammar

```

    <proof> := <proof_command>*
  <proof_command> := (assume <symbol> <proof_term> )
    | (step <symbol> <clause> :rule <symbol>
      <premises_annotation>?
      <context_annotation>? <attribute>*)
    | (anchor :step <symbol>
      <args_annotation>? <attribute>*)
    | (define-fun <function_def> )
  <clause> := (cl <proof_term>*)
  <proof_term> := <term> extended with
    (choice ( <sorted_var> ) <proof_term> )
  <premises_annotation> := :premises ( <symbol>+ )
  <args_annotation> := :args ( <step_arg>+ )
  <step_arg> := <symbol>|( <symbol> <proof_term> )
  <context_annotation> := :args ( <context_assignment>+ )
  <context_assignment> := ( <sorted_var> )
    | (:= <symbol> <proof_term> )

```

Alethe Proofs: Reasoning With Binders

$$\frac{\frac{y, x \mapsto y \triangleright \quad x = y}{\quad} \text{refl}}{y, x \mapsto y \triangleright f(x) = f(y)} \text{cong}$$
$$\frac{\quad}{\forall x. f(x) = \forall y. f(y)} \text{bind}$$

$$\vdash \forall x. f(x) = \forall y. f(y)$$

```
(anchor :step s2 :args ((:= (x S) y)))  
  (step s2.s1 (cl (= x y)) :rule refl)  
  (step s2.s2 (cl (= (f x) (f y)))  
              :rule cong)  
bind(step s2 (cl (= (forall ((x S)) (f x))  
                    (forall ((y S)) (f y))))  
     :rule bind)
```

Definition

Context A possibly empty list c_1, \dots, c_l .

Each element is either a variable-term tuple denoted $x_i \mapsto t_i$ or a variable x_i .

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- Every context Γ induces a capture-avoiding substitution $subst(\Gamma)$.

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- The first case is a mapping.
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 - Every context Γ induces a capture-avoiding substitution $subst(\Gamma)$.
1. if $\Gamma = \epsilon$, then $subst(\Gamma)$ is identity.
 2. $subst(c_1, \dots, c_{n-1}, x_n \mapsto t_n) = subst(c_1, \dots, c_{n-1}) \circ \{x_n \mapsto t_n\}$.
 3. $subst(c_1, \dots, c_{n-1}, x_n)$ is $subst(c_1, \dots, c_{n-1})$, but x_n maps to x_n .

Things We Do With Contexts

$$\frac{\text{subst}(\Gamma)(t) \text{ equal to } u \text{ up to } \alpha\text{-eq.}}{\Gamma \triangleright t = u} \text{ refl}$$

$$\frac{y, x \mapsto y \triangleright \varphi = \psi}{\forall x. \varphi = \forall y. \psi} \text{ bind}$$

$$\frac{x \mapsto \epsilon x. \varphi \triangleright \varphi = \psi}{\exists x. \varphi = \psi} \text{ sko_ex}$$

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```

Where We Are Now

Now



You can build things with it!



The language is stable.



The proof rules need polish.

Where We Are Now

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Soon



How to handle rule growth?



Better way for Skolemization and friends?



What about SMT-LIB 3?